

Matt Visco

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Experience

Interaction Design Lead 2020-2021

Laerdal Medical, Copenhagen

Leading design for a neo-natal resuscitation training device that uses a sensorized manikin and sensorized ventilation devices

Freelance Interaction Designer 2019-2020

Designing COVID testing robots and AI powered fish tracking applications

Senior Interaction Designer 2018-2019

IDEO, San Francisco

Working on digital interfaces and services in industries ranging from restaurants, mobility, education, and health

Full Stack Developer 2018-2019

Montage Inc.

Building a web application for creating shareable video gifts for loved ones

Clients

Google, YouTube, Ford, Leafly, Gates Foundation, Yosemite Conservancy, AI.Fish, Lifeline Robotics, Drucker Institute, Nutrino Health

Skills

Interaction Design

Rapid prototyping, physical computing, video prototyping, GUI, design research, workshop facilitation

Programming

HTML/CSS, JS, Node, Python, p5.js, openFrameworks, Processing, Arduino, Unity/Vuforia

Tools

Figma, Framer, Webflow, Premeire, After Effects, Photoshop, Illustrator, Indesign

Education

Master of Interaction Design 2017

Copenhagen institute of interaction design (CIID)

BA in Computer Science 2013

University California, Berkeley

Workshops

School for Poetic Computation, Machines Making and Make Believe

Teaching

CIID Machine Learning 2021

1-week course teaching designers machine learning

CIID Programming 2019

2-week course teaching designers to code

IDEO Machine Learning 2019

2-day workshop introducing designers to machine learning

CCA Tools — Graphic Design 2018

Semester long course teaching graphic designers core tools

Exhibitions

Exploratorium after dark(SF), Codame Intersections(SF), Art+Tech Days(Slovakia), Hackerfaire(Copenhagen), Tech Festival(Copenhagen)

Awards

Core 77 — Notable Honor
Dubai Design Week — Global Grad Show