

Education

Copenhagen Institute of Interaction Design, 2017

School for Poetic Computation, 2016

School of Machines, Making & Make-Believe, 2016

BA in Computer Science, UC Berkeley, 2013

Expertise

Programming Languages

Javascript, C++, Java, Python, GLSL, HTML, CSS

Frameworks

openFrameworks, Processing, p5, Flask, Android

Hardware

Arduino, 3D Printing, Laser Cutting, Woodworking, 3D Modeling

Work Experience

Studio Hütte, 2014 - 2015

Co-founder, Designer, Developer

rhUXD, 2015

UX Designer and Developer

Bricks4Kids, 2015

Lead Teacher

Adobe Systems Inc, 2013

Android Developer

Brain Machine-Interface Systems Lab (Carmena), 2012 - 2013

Research Assitant

Cognitive Neuroscience Research Lab (Knight), 2012

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